

Design Standard or Guideline	Standard/Guideline Applicable & Met? (Yes/No/Partially)	Applicant Narrative
<b>Chapter 2: SITE DESIGN</b>		
<b>2.1 Building Orientation, Frontage and Setbacks (Streetwall)</b>		
<i>Standards:</i>		
1. Buildings shall generally be sited parallel to the street, irregular spacing between buildings shall be avoided or minimized at the setback line, except in cases where variation is needed for gateway elements as required, or to maximize water views or open spaces at the ground level. In general, buildings shall include as much frontage as possible.		
<i>Guidelines:</i>		
1. The streetwall height should generally be a minimum of 20 feet as shown in Figure 2.01 and Figure 2.03a.		
2. 20-25% of the total street frontage for residential, office, and hotel buildings should be setback 2-10 feet from the property line, excluding courtyards (as shown in Figure 2.02a), where feasible.		
3. Where courtyards are provided, total building setbacks including the courtyard should not exceed 35% of the total street frontage (as shown in Figure 2.02b). The depth of the courtyard shall be determined as part of the development review process.		
4. Where ground floor retail, art and/or cultural spaces are located, building setbacks should be a maximum of 15% of the total street frontage.		
5. Architectural elements and entrances should be used to provide visual interest, enliven the streetscape for the pedestrian, and promote streetscape activity.		
6. Building setbacks above the streetwall (as depicted in Figure 2.03b) are encouraged where retail and/or art uses are provided on the ground floor.		
<b>2.2 Building Heights -Transitions</b>		
<i>Standards:</i>		
1. Building height transitions shall be required at the locations shown on Figure 2.04 and shall utilize approaches such as building setbacks, setbacks, building shoulders, landscape buffers and/or courtyards, but not limited to those depicted in Figure 2.05.		
2. Transitions may be required at other locations for redevelopment sites if determined applicable during the review process.		
3. The type and configuration of the required building transition will be determined based on the context of each site.		

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<b>2.3 Building Heights - Variety</b>		
<b>Standards:</b>		
1. Each multi-family building shall provide a minimum of 25% of the building footprint below the maximum height established in the CDD below the rooftop penthouse level (Figure 2.06). The specific allocation of the variation shall be determined as part of the development review process.		
2. Office and hotel buildings shall provide a variety of height which shall be determined through the development review process.		
<b>2.4 Gateway Elements - Vistas</b>		
<b>Standards:</b>		
1. Views to the Potomac River shall be maintained. Incorporate public vistas through the configuration of the buildings and the design of open space in the locations generally depicted in Figure 2.06.		
2. Gateway elements shall be provided for new buildings at visually prominent locations within the plan area as shown in Figure 2.07.		
<b>Guidelines</b>		
1. Gateway buildings should exhibit the highest level of architectural design and detail and utilize high quality materials.		
2. Gateway buildings should provide special elements at street terminations to frame views. This may include public art, special landscaping and/or building forms.		
3. Gateway elements should be proportioned to the size and scale of the building.		
4. Required gateway element(s) should provide distinctive three-dimensional forms, unique shapes, and materials to reinforce the significance of each location.		
<b>2.5 Parking and Service Areas</b>		
<b>Standards</b>		
1. Parking for each building shall be located entirely below grade or entirely screened with an active use. The screening of the parking with active uses shall be provided for each level of the entire perimeter of each street, park, and/or open space frontage.		
2. Surface parking lots are prohibited except for non-construction uses necessary to support temporary uses. Parking for temporary uses may be permitted with a special use permit.		
3. Loading service docks should not be accessed from the Retail Corridors and should be located on secondary streets where feasible.		

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4. Bicycle racks shall be provided from the City of Alexandria's pre-approved types.	(Yes/No/Partially)	
<b>Guidelines</b>		
1. Parking garage entrances should be minimized. Garage entrances should be located on secondary streets yet be adequately visible and accessible to the public if public parking is provided.		
2. Loading dock and garage access should be combined where possible but sized to not dominate the building or block frontage. The doors should also be designed to provide architectural interest for the pedestrian and be complementary to the overall building design.		
3. Where alleys are provided, they should be designed to minimize visibility into the alley and the garage doors from the public right-of-way.		
4. Curb cuts for parking access and alleys should be minimized for the demonstrable needs of new development.		
5. Service areas should be out of view or screened from the public right-of-way by adequate landscape or architectural elements.		
6. Bicycle parking should be provided in a safe, accessible and convenient location, within 100 feet on the exterior of the building entrance.		
<b>2.6 Utilities</b>		
<b>Standards:</b>		
1. No transformers are allowed in the public right-of-way.		
2. Transformers shall not be visible from the public right-of-way or areas with public access easements. To the greatest extent feasible, transformers are to be located underground or in internal spaces at ground level and coordinated with the parking garage.		
<b>Guidelines:</b>		
1. Utility locations should be selected to avoid conflict with street trees.		
2. New construction should provide pad mounted, indoor, or underground transformers within the building footprint; otherwise, transformers should be located adjacent to an alley or at the rear of the property where feasible.		
<b>Chapter 3: BUILDING DESIGN</b>		
<b>3.1 Massing and Form (Building Character)</b>		
<b>Standards:</b>		
1. Building design and construction materials, as defined herein, will be of high quality and will contribute to the unique character of Old Town North and promote a sense of community and livability.		
<b>Guidelines:</b>		
1. Where changes in the wall planes and architectural elements are provided or required, they should comply with Figure 3.01. Massing elements such as projections and/or recesses should be provided to avoid flat building façades.		

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<b>3.2 Building Types</b>		
<b>I. Multifamily</b>		
<b>a. Multifamily Standards:</b>		
1. Unless required for the function of the building, blank walls in excess of 30 feet in length or height are prohibited.		
2. Where ground floor commercial, retail, and/or arts and cultural uses are not provided, and where stoops are provided, they shall be designed in a way that does not obstruct the sidewalk and public-right-of-way.		
3. Building materials for each façade should consist of the following: <ul style="list-style-type: none"> <li>• Natural or engineered stone, metal, porcelain tile, terra cotta, brick, wood, concrete, photo-voltaic panels, glass or materials of equal quality, performance, and longevity.</li> <li>• Fiber cement board and/or siding and/or panels (or comparable) shall be limited to a maximum of 20% of the materials used on the building façade visible from a street or park/open space.</li> <li>• Mirrored reflective, frosted reflective or darkly tinted glass is prohibited.</li> </ul>		
4. Prohibited materials include synthetic stucco, and vinyl siding.		
5. Sides and rears of buildings that are visible from an adjoining street and/or park shall be designed in a compatible manner utilizing a similar architectural treatment as the primary façade.		
6. Blank facades for newly constructed buildings shall be prohibited along active frontages. Where nonactive frontages occur, incorporate differentiated materials, landscaping, lighting, and/or art (for example, a mural) to make them active.		
<b>b. Building Massing Standards:</b>		
7. Building designs shall incorporate modulation and articulation that may be achieved through massing reveals, changes of textures, materials, and/or colors, or shifts of the façade plane, or other design solutions in order to create a pedestrian scaled façade.		
<b>Multifamily Guidelines</b>		
1. Reasonable building breaks should be provided for larger multi-family buildings to avoid long, monolithic façades. <ul style="list-style-type: none"> <li>• Where retail/commercial use is provided or required on the ground floor a building break should occur above the first floor retail-commercial use.</li> <li>• There may be a connector between the building break.</li> <li>• As part of the development review process, a building break may not be required if a level of architectural variation is provided comparable to the building break required above. In addition, if a building break is not required, the façade variation shall include variation in color and materials.</li> </ul>		
2. Buildings should generally provide a vertical fenestration pattern. Variation may be allowed if approved through the development special use permit process.		
3. The solid to void ratio (or wall to window) should consist of a minimum of 30% void for each building facade on a primary street which shall exclude ground floor commercial-retail areas where provided. A higher percentage should be provided where feasible.		
4. Windows should be used as an element that helps to articulate the building's character, and designed to reveal the		

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thickness/depth of the wall.	(Yes/No/Partially)	
5. Windows should be well-proportioned and operable, if feasible.		
6. Windows should be grouped to establish rhythms across the façade and hierarchies at important places on the façade.		
7. Window and door placement should provide a high degree of transparency at the lower levels of the building to maximize visibility of active uses and provide a human-scaled architectural pattern. A rhythm of individual windows and exterior openings within building façades should be established to provide a greater variety of scale through material variation, detail and surface relief.		
8. Buildings should be architecturally differentiated through the use of color and materials within each block.		
9. HVAC, mechanical, and telecommunications equipment should be integrated into the overall building design and should not be visible from an adjoining street and/or park. Wall units or vents should recessed within a balcony or integrated with the design of the building.		
<b>3.2 - II. Office and Hotel Buildings</b>		
<b>j. Building Character and Materials Standards:</b>		
1. Building materials for each façade shall consist of the following: a. Natural or engineered stone, metal, porcelain tile, terra cotta, brick, wood, concrete, photovoltaic panels, glass or materials of equal quality, performance, and longevity.		
2. Prohibited materials include synthetic stucco and vinyl siding.		
3. Sides and rears of buildings that are visible from an adjoining street and/or park shall be designed in a compatible manner utilizing a similar architectural treatment as the primary façade. Blank walls shall be prohibited for any frontage unless required for the function of the building. Blank walls in excess of 30 feet in length or height are prohibited.		
<b>Office and Hotel Guidelines:</b>		
1. Window and door placement should provide a high degree of transparency at the lower levels of the building to maximize visibility of active uses and provide a human-scaled architectural pattern. A rhythm of individual windows and exterior openings within building façades should be established to provide a greater variety of scale through material variation, detail and surface relief.		
2. Buildings should generally provide a vertical fenestration pattern. Variation may be allowed if approved through the DSUP process.		
3. The solid to void (or wall to window) ratio should consist of a minimum of 30% void for hotel buildings and 35% void for office buildings and may include spandrels. Mirrored reflective, frosted reflective or darkly tinted glass may be considered as part of the DSUP process. A higher percentage is encouraged where feasible.		
4. Windows should be used as an element that helps to articulate the character of a façade, and designed to reveal the thickness/depth of the façade wall.		
5. Windows should be well-proportioned and operable, if feasible.		

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6. Windows should be grouped to establish rhythms across the façade and hierarchies at important places on the façade.	(Yes/No/Partially)	
7. Buildings should be architecturally differentiated through the use of color and materials.		

**3.2 - III. Ground Floor Uses**

***Retail Use and Retail Storefront Standards:***

1. The minimum depth for retail spaces shall generally be 35 feet, with 50 feet preferable, for the entire length of the building frontage along all streets, open spaces, courtyards, and park frontages. The floor to floor height shall be a minimum of 15 feet, with 18 feet preferable.		
2. The design of the retail storefronts shall be designed to include “high quality materials, such as stone, metal, glass, wood, concrete, terra cotta, and tile and be administratively approved through the creation of retail storefront requirements that reflect the design intent herein.		
3. For ground floor retail, generally provide transparent windows for a minimum of 70% of the retail area. Flexibility may be considered based on creativity and the overall compatibility and character of the storefront design, meets the intent of the Design Standards and Guidelines, and is approved by the Director of Planning and Zoning.		
4. The materials for the retail storefront shall consist of stone, metal, glass and/or wood. Construction detail and finish shall be of high craftsmanship. Durable materials such as these are especially critical at the street level where pedestrian contact will be considerable. Storefronts shall be predominantly glass to provide views into the store. Translucent composite materials may be acceptable and reviewed as part of the development review process.		

***Retail Use and Retail Storefront Guidelines:***

1. Corner retail storefronts are encouraged to extend at least 35 feet along the side street and/or park-open space, and should also be expressed in the architecture.		
2. To establish pedestrian-scaled design on the ground floors of larger buildings, window groupings, material changes, or columns on the principal façade should be used to accentuate individual storefronts and denote a smaller increment of building bays.		
3. The retail storefronts should be designed to create a comfortable yet highly animated pedestrian environment by utilizing a rhythm of multiple retail entrances. Blank walls, where no glazing or architectural articulation is provided, are prohibited.		
4. The design of retail should take into account: <ul style="list-style-type: none"> <li>• how the storefront fits into the architecture of the building;</li> <li>• the relationship to varying grades along the storefronts, and the flexibility to adjust store entries;</li> <li>• visibility of storefronts (including clear glass);</li> <li>• sidewalk spaces for outdoor retail displays or dining; sign and logo requirements; and</li> <li>• the design, materials and colors of awnings or canopies to protect pedestrians and windows.</li> </ul>		

***Arts and Cultural Use Standards:***

1. The arts and cultural uses shall be subject to all applicable requirements of the Zoning Ordinance and associated policies and		
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regulations.	(Yes/No/Partially)	
2. The floor to floor height shall be a minimum of 15 feet, with 18 feet preferable. The minimum depth of each space shall be a minimum of 20 feet, or greater where feasible.		
<b>Arts and Cultural Use Guidelines:</b>		
1. Each ground floor arts and cultural use should provide a minimum of 40% transparency (garage doors, doors and windows) at the street level.		
2. A garage door, folding wall systems, or comparable sized opening should be provided for each space or approximately every 20-30 feet, where feasible. Garage and/or roll up doors should be glass and metal.		
3. Flexibility may be granted for exhaust, fans, and vents on primary building façades that support the building function/use. Final location and treatment will be determined as part of the development review process.		
4. Adequate loading, access, refuse collection, and noise attenuation should be addressed during the development review process.		
<b>3.2 - V. Residential Uses at Grade:</b>		
<b>Standards:</b>		
1. Residential buildings shall provide a front setback, as generally depicted in the CDD Concept Plan cross-sections, of 2-10 feet, where feasible, from the required sidewalk to provide space for landscaping, streetscape, and similar elements, unless art and/or live work spaces are provided.		
2. Ground floor levels for all residential units shall be elevated a minimum of 12 inches and maximum of 4 feet above the adjoining sidewalk. 2-3 feet is desired. Where at-grade accessible units are needed or required, alternatives will be considered as part of the development review process.		
<b>Guidelines:</b>		
1. For multi-family buildings, where ground floor commercial space is not provided, building design should reinforce the pedestrian environment through active amenity areas at the ground plane with individual and functional entries are encouraged.		
<b>3.3 Building Entries:</b>		
<b>Standards:</b>		
1. The primary pedestrian entrance shall front along an activated street frontage.		
2. Enhanced level of architectural design and treatment are required, and, where appropriate, landscape treatment shall emphasize the primary entrance as focal point.		
3. For primary retail frontages, the width of residential and/or office lobbies shall be the minimum necessary to support desired retail activity as determined through the DSUP process.		
<b>Guidelines:</b>		
1. Building entrances should be given prominence on the street frontage. The size and scale of the entrance should be		

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appropriate for the scale of the building and may include a change in material, wall plane, and/or color.	(Yes/No/Partially)	
2. Awnings or canopies are encouraged for building entrances or first floor retail uses. These add color and vibrancy to the streetscape and protection from the weather for the pedestrian. Awnings and signage should be in compliance with the City's sign regulations under the Zoning Ordinance or as part of a Coordinated Sign Plan.		
3. Residential and commercial entrances in mixed-use buildings should be architecturally differentiated.		
4. Entries should provide protection from the elements, with canopies, recesses, or roof overhangs.		
<b>3.4 Building Roofs (p. 34):</b>		
<b>Standards:</b>		
1. Penthouse and rooftop amenity spaces shall be designed to be architecturally and materially compatible with the overall building design.		
<b>Guidelines:</b>		
1. Buildings with flat roofs should have green rooftops that may be utilized as high quality outdoor open spaces for the building's users and as an extension of the building's common areas.		
2. The design of rooftop amenity areas should be integrated within the overall architecture of the building.		
3. Parapets on flat roofs should be minimum of 2 feet in height above the roof, or as needed to conceal mechanical equipment.		
4. Rooftop equipment (including elevator equipment, HVAC equipment, etc.) should be concealed in penthouse structures and/or designed as an integral part of the building and/or adequately screened parapet. Mechanical penthouses and roof top equipment should be designed as an extension of the building, employing building materials and design treatments consistent with the exterior of the building when visible from a public street or open space.		
5. Where visible from the street, roof penetrations such as vents, attic ventilators, flues, etc. should be placed to limit their visibility from the street. The material and color should match the color of the roof, except those made of metal, which may be left natural.		
6. Sloped roofs should be metal, slate, tile, or other comparable high-quality material.		
<b>3.5 Walls, Fences, and Railings:</b>		
<b>Standards:</b>		
1. The height, length, and visual impact of walls and fences shall be pedestrian scale and in no case shall they exceed 3.0 feet in height in the front or side yards. In the rear yards, 6 feet privacy fences may be provided, if approved as part of the development review process. Additional screening may be permitted if located adjacent to industrial uses.		
2. Materials for walls, garden screen walls, and/or retaining walls should be constructed of brick, stone, metal, architectural precast or other highly finished appropriate material.		
3. Materials for fences shall be decorative metal or wood. Railing shall be metal to match the architectural character of the building.		
<b>Guidelines:</b>		



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1. Green walls and living walls are strongly encouraged.	(Yes/No/Partially)	
2. No walls, fences, or railings should be constructed in the right-of-way.		
3. The size and species selection of landscape materials in green walls or hedges should be carefully considered. Landscape elements which are likely to impede pedestrian travel or use of sidewalks should not be installed.		
<b>Chapter 4: PUBLIC REALM-STREETScape</b>		
<b>4.1 Streets</b>		
<b>Standards:</b>		
1. All new and reconfigured streets and sidewalks within the CDD plan area shall be generally consistent with the attached street cross-sections in the approved CDD Concept Plan.		
<b>Guidelines:</b>		
1. Streets within the CDD plan area are intended to be public streets, dedicated to the City unless otherwise approved as part of the CDD Concept Plan. Where private streets are provided, public access easements shall be provided. Unless otherwise noted, the property line is assumed to be at the edge of the public right of-way.		
<b>4.2 Block Sizes</b>		
<b>Standards:</b>		
1. Block sizes shall have a maximum perimeter of 1,600 feet. The intent of this standard is to maintain the permeability of all blocks in order to facilitate pedestrian movement and to ensure the opportunity for blocks to accommodate uses that otherwise meet urban design goals of this document. Block perimeter shall be measured as the right-of-way perimeter adjacent to public streets (dedicated or public easements). See Figure 4.01.		
<b>Guidelines:</b>		
2. Non-standard paving materials in alleys should be approved by the Department of Transportation and Environmental Services as part of the development review process.		
<b>4.3 Streetscape Improvements - General</b>		
<b>A. Street Trees Guidelines:</b>		
1. Provide street trees in locations for a pedestrian-scaled streetscape and environmental benefits.		
2. The size of canopy should fit to the site and conditions.		
3. The placement of trees should take into account the growth pattern and mature size of the selected trees and the effect of canopy spread on pedestrian traffic, views of and from adjacent buildings, conflicts with the buildings themselves, and light dispersion from streetlights.		
4. Diversify the street tree population. Projects should be encouraged to utilize street tree species that are not commonly found in the plan area but environmentally suited to the site's growing conditions and lower maintenance requirements.		
5. For larger developments, a diverse approach to species selection should be encouraged, including some variation in species selection along a single block face.		
6. The soil volume for the street trees and trees will comply with all applicable provisions of the Landscape Guidelines.		

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<b>B. Street Furniture Standards:</b>		
1. Each project shall provide street and on-site furniture and amenities for public use. Street furniture shall include benches, bicycle racks, and trash receptacles, where required as part of the development review process. Non-standard street furniture, such as benches, bike racks, trash receptacles, and street lighting should be approved by the Department of Transportation and Environmental Services as part of the development review process.		
2. Benches shall be located on public streets and shall be the Victor Stanley Classic Series CR-96, or any updated City Standard, as approved by the City of Alexandria, unless non-standard street furniture has been approved by the Department of T&ES as part of the development review process.		
3. To encourage and facilitate biking as a means of transportation, bike racks that conform to the City's bike rack standards shall be provided and placed in groups at convenient, safe, well-lit paved areas in the building or curb zone. Bike racks shall also be provided in parking garages and at appropriate park amenities, unless non-standard street furniture has been approved by the Department of T&ES as part of the development review process.		
4. The trash receptacle to be used throughout the area is the Iron Site Bethesda Series Receptacle with domed lid (model SD-42) by Victor Stanley with black powder coat finish (or equal as approved by the City of Alexandria). Trash receptacles shall also include accommodations for recycling which will be in blue powder coat, unless non-standard street furniture has been approved by the Department of T&ES as part of the development review process.		
<b>C. Lighting Standards:</b>		
1. All street light fixtures shall be single black Colonial lighting fixture with a standard black finish unless non-standard street lighting has been approved by the Department of T&ES as part of the development review process. (Figure 4.03).		
2. Street lighting shall utilize LED technology and conform to City's design standards for lighting fixtures.		
<b>C. Lighting Guidelines:</b>		
1. Street lights should be placed to avoid conflict with street trees, and should not be located within the sidewalks but rather be placed between and in-line with the street trees.		
2. Consideration for adequate lighting should be given for pedestrian/ bicycle trails and parks to maximize safety and comfort of parks and trail users.		
3. All street lights should be designed to minimize light spillover. Where located next to residential uses, street lights should include shielding as needed to prevent lighting from directly entering residential windows or adjoining public parks.		
<b>D. Historic Interpretation Standards:</b>		
1. The site area will include forms of historic interpretation whether as a site-specific installation or part of a broad thematic approach.		
<b>D. Historic Interpretation Guidelines:</b>		
1. Creative approaches to historic interpretation are encouraged. Interpretive elements may be incorporated into the site and building design, and/or mobile/digital resources dedicated to the neighborhood. The OTN Historic Interpretation Guide offers strategies in Section V: Catalogue.		
<b>4.4 Streetscape Improvements - Green Infrastructure Guidelines:</b>		

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<p>1. For the Green Streets, green infrastructure improvements should be implemented to the extent feasible. The scale of the improvements to the right-of-way should be broadly commensurate with the scale of the project. For example:</p> <ul style="list-style-type: none"> <li>• Projects should treat the stormwater for the adjacent right-of-way (sidewalk and cartway) through green infrastructure as approved through the development review process.</li> <li>• Green Streets should include a higher level of green infrastructure facilities such as streetscape BMP facilities, large street trees, high proportions of pervious area, and enhanced planting.</li> </ul>		
<p>2. Smaller scale projects should incorporate improvements such as permeable paving or other facilities where feasible.</p>		
<p>3. Projects with frontages on Green Streets should consider the feasibility of green infrastructure from an early stage of design, with an intent that the streetscape design incorporate green infrastructure elements.</p>		
<p>4. Green infrastructure should be integrated into the streetscape design and should form an inherent element of the street.</p>		
<p>5. Adjacent projects are encouraged to coordinate green infrastructure improvements.</p>		
<p>6. Locations for green infrastructure may include the sidewalk amenity zone, and in particular curb extensions (bulb out areas).</p>		
<b>4.5 Sidewalks</b>		
<b><i>I. General Sidewalk/Pedestrian Access Standards:</i></b>		
<p>1. Streets shall provide adjacent parallel parking spaces, as depicted in the CDD Concept Plan, unless otherwise infeasible.</p>		
<p>2. The sidewalks on the Required Retail Corridors as shown in the OTN SAP shall be determined and approved as part of the DSUP process. The remainder of the sidewalks within the plan area will be City Standard Concrete or as otherwise approved as part of the DSUP process.</p>		
<b><i>I. General Sidewalk/Pedestrian Access Guidelines:</i></b>		
<p>1. Where sidewalks are located on or partly on private property, perpetual public access and maintenance easements should be provided.</p>		
<b><i>II. Sidewalks and Pedestrian Access - Curb Extensions (bulb outs) Standards:</i></b>		
<p>1. Curb extensions shall be consistent with the City's Complete Streets Guidelines. In order to avoid conflicts between vehicles and bicyclists, the width of the curb extension shall generally be one foot less than the width of the adjacent parking lane. At bus stop locations, the width of curb extensions shall be approved through the development review process. See Figure 4.04 for typical curb extension.</p>		
<p>2. Curb extensions shall be provided at intersections on Green Streets and on blocks with required retail frontages.</p>		
<b><i>II. Sidewalks and Pedestrian Access - Curb Extensions (bulb outs) Guidelines:</i></b>		
<p>1. Curb extensions should be located at crosswalk intersections where feasible and where parallel parking is provided.</p>		
<p>2. Curb extensions should be designed as an inherent element of the streetscape and should incorporate, where appropriate, uses such as bus stops, green infrastructure, street trees and/or enhanced planting.</p>		

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3. Curb extensions should be located where feasible to minimize impacts for on-street parking areas.	(Yes/No/Partially)	
4. Curb extensions should be paired where feasible and where space permits, but single curb extensions are allowable.		
5. Where Green Streets and/or blocks with primary retail frontages intersect, paired curb extensions in both directions should be provided, where feasible.		
<b>4.6 Street Frontages</b>		
<b><i>I. Residential Street Frontages Standards:</i></b>		
1. New sidewalks shall meet the general dimensions of the CDD Concept Plan cross-sections.		
<b><i>I. Residential Street Frontages Guidelines:</i></b>		
1. The selection of tree wells or landscape strips should be per the predominant context of the street.		
2. Green Infrastructure and Best Management Practices (BMPs) should be per the City's Green Sidewalks Guidelines, where feasible.		
3. Amenity zones, or the landscape zone between the curb and the sidewalk should be 5 feet to 8 feet wide per Complete Streets Guidelines.		
<b><i>II. Retail Frontages Standards:</i></b>		
1. New sidewalks in the Retail/Arts and Cultural Areas shall comply with the general dimensions of the CDD Concept Plan cross-sections.		
2. For Retail Frontages and Arts and Cultural Areas, on-street parallel parking shall be provided, where feasible and with the exception of the woonerf area, to maximize the safety of the pedestrian.		
3. Tree wells (rather than landscape strips) shall be provided for the Retail/ Arts and Cultural Areas.		
<b><i>II. Retail Frontages Guidelines:</i></b>		
1. Sidewalks should be designed to maximize vibrant street uses such as gathering spaces, outdoor dining and pedestrian access with a wider clear area and landscape layout to allow for parking and pedestrian movement.		
<b><i>III. Green Streets (Royal Street) Standards:</i></b>		
1. For new sidewalks, the sidewalks will contain significant areas devoted to 'green' landscape elements such as a wide street tree amenity zone and environmental improvements. Dimensions as generally shown in the CDD Concept Plan street sections shall be met.		
2. Landscape improvements on the Green Streets shall incorporate, where feasible, environmental improvements which add to the visual character, stormwater management, habitat and urban biodiversity. For example, street tree BMPs or landscape strips shall be incorporated into the green streets at new and retrofitted street locations as part of the development review process. See Section 4.4 Streetscape Improvements - Green Infrastructure.		
3. Materials for street BMPs shall be per the City's Green Sidewalks Guidelines.		
<b><i>III. Green Streets (Royal Street) Guidelines:</i></b>		
1. Trees and underplanting should be of native species to the extent feasible, including seasonal and evergreens.		

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2. The ultimate size of planting should be considered from an early stage, with the size of street trees maximized to achieve the intent of the Green Street.	(Yes/No/Partially)	
3. Where feasible, and in particular at curb extensions, the alignment of street trees may be offset from the predominant alignment in order to visually increase the tree canopy when viewed from the travel lanes, offering a visual cue to drivers that the street visually narrows.		
4. Curb extensions and other streetscape improvements such as green infrastructure features, as described in Section 4.4, should be provided for Green Streets.		
<b>4.7 Signage</b>		
<b>Standards:</b>		
1. Free standing signs for buildings are prohibited.		
2. Retail shall provide projecting signs at the pedestrian level of the building.		
<b>Guidelines:</b>		
1. Signs should not obscure other building elements such as windows, cornices or decorative details, but should relate in placement and size to these elements.		
<b>Chapter 5: OPEN SPACE</b>		
<b>5.1 Existing Open Space</b>		
<b>Standards:</b>		
1. Public open spaces will be designed for the need for seasonal shade through the use of landscaping, shade structures of other comparable elements.		
<b>Guidelines:</b>		
1. Improvements to existing Waterfront open spaces and connectivity between open spaces should, where feasible, follow the City's approved Waterfront Plan Schematic Design and the approved Alexandria Waterfront Common Elements, unless otherwise approved as part of the DSUP process.		
2. Identify opportunities for the incorporation of historic and cultural interpretation into public open space, particularly in conjunction with improvements to adjacent public or private space.		
3. Identify opportunities for activating parks and open spaces through special events and public art installations. Special events shall comply with the City's Special Events Policies and Procedures.		
4. Under-utilized existing open space should be studied for redesign or revision to improve the usability of the space and relationship to other open spaces.		
5. Maintain and, where appropriate, enhance the tree canopy.		
6. Enhance the habitat-potential. Convert areas of mown lawn or other areas of low biological diversity into "Green Corridors" with richer planting diversity to attract wildlife insect populations. For example, allowing meadow-type taller grass and wildflower areas may be provided in open spaces with less regular maintenance requirements.		
7. Selection of materials, furnishings, systems and improvements and maintenance to existing open space within the CDD plan area shall be done in compliance with The Park Facility Standards Manual and all applicable City standards and policies unless otherwise approved as part of the DSUP process.		

Design Standard or Guideline	Standard/Guideline Applicable & Met?	Applicant Comment
<b>5.2 New Public Open Space &amp; Public Access Easements - Open Space, Pathways and Connections</b>		
<b>Standards (General):</b>		
1. The former power plant sites shall be responsible for providing a minimum of 2-4 acres of additional open space adjacent to the existing waterfront park and a minimum of 1-2 acres adjacent to the existing rail corridor as generally depicted in the OTN SAP. Design of park on and adjacent to the rail corridor will take into consideration existing utilities and easements.		
2. Public open spaces shall be designed for the need for seasonal shade through the use of landscaping, shade structures or other comparable elements.		
3. Selection of materials, furnishings, and systems shall meet the City's Park Facility Standards Manual and all applicable City standards for any publicly owned or maintained areas, unless otherwise determined through the development review process.		
<b>Guidelines (General):</b>		
1. Open spaces should be designed for their intended function; for example, plazas should be designed with adequate amounts of hardscape, electrical and water connections to accommodate public gatherings; large green spaces or parks should minimize hardscape areas that will detract from their intended appearance as a green oasis dominated by native vegetation, some lawn areas, and trees. Pedestrian only and shared pedestrian/vehicular areas shall be designed to withstand the intended loading on paved or green surfaces.		
2. Open space should incorporate significant green and pervious elements, offer shade relief and contribute to the City's tree canopy goals where possible.		
3. Landscapes should be designed with sustainable plant selections that are horticulturally acclimatized to the Mid-Atlantic and DC National Capital Region, that require minimal maintenance and non-organic treatment, that utilize manipulation of rainwater for natural irrigation to the extent feasible, and that provide natural pest control.		
4. Materials should be selected that are durable and appropriate for the scale and context of the plan area. Materials should be typical of the types used in the construction of urban spaces. Although materials must be suitable for significant pedestrian use, their quality and appearance should reflect their importance as open space within the public realm.		
5. Garden screen walls and/or retaining walls should be constructed of brick, stone, architectural precast or other highly finished appropriate material. Pavement in open space should be brick, stone, concrete pavers, or concrete.		
6. Open spaces should be designed with consideration of climate and sun exposure throughout the year. Where appropriate,		

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<del>provide opportunities for wind-protected, shaded and sunny areas for different year-round recreational activities.</del>	(Yes/No/Partially)	
7. Defined open spaces should have high visibility from sidewalks, streets, and buildings unless constrained by natural conditions. Open spaces should be directly accessible from the street.		
8. Public plazas/public open space extending beyond the sidewalk but directly in front of the lobby/some portion of building frontage should be clearly designed/designated as public space without reducing visibility to the lobby/public entrance or accessibility from the public right of way; plazas should also be successfully integrated as part of a recognizable block/street form; open space should not be fenced/demarcated such that public use is prohibited except for playgrounds, pools, and dog parks.		
9. Public open spaces and parks should include adequate amenities such as restrooms, storage facilities, and parking, where feasible.		
10. Plantings should be consistent with the City's Landscape Guidelines and policy recommendations.		
11. Mid-block pedestrian passages should be provided to promote porosity in the urban grid and enhance the street-level experience for pedestrians.		
12. Pathways and connections should utilize appropriate lighting for enhanced pedestrian safety and comfort.		
13. Outdoor seating and other passive and active uses should be permitted in areas with public access easements to promote vibrancy.		
14. Children of all ages should have easy access to appropriately located, designed, and landscaped outdoor play areas suited to their development and play needs.		
15. Within open spaces, large expanses of concrete without details, scoring patterns, or brick/stone banding are prohibited.		
<b>Former Power Plant Site Guidelines:</b>		
1. The design and implementation of the open space should incorporate the following elements:		
a. A mixture of active, and passive uses.		
b. Expanded open space areas along the waterfront, at the south-east portion of the site.		
c. A separation of pedestrian and bicycle facilities along the waterfront which tie into the existing trail system.to the extent feasible in coordination with NPS.		
d. Areas of open space should be of high quality design and should be environmentally sensitive in design and implementation. Further, such areas should take advantage of the waterfront, visually and physically.		
e. Area(s) of open space should reinforce the site's distinction and character as a former industrial site through historic interpretation. This may involve utilizing large-scale industrial elements of the site in creative adaptive re-use to tell the story of the site. The industrial elements should help to merge the open space and built development on site; should take advantage of the site's Waterfront location and reflect the large-scale character of the site.		
f. In order to implement the goals of the OTN SAP's Eco-District to maximize tree canopy as an environmental tool to improve carbon sequestration and stormwater retention, identify areas of the site which are suitable for both fast growing tree species		

Design Standard or Guideline	Standard/Guideline Applicable & Met?	Applicant Comment
and large canopy tree species. At these areas, tree species selection should be based on the environmental performance of trees, with significant plantings of both fast growing species and, separately, very large canopy species.	(Yes/No/Partially)	
<b>Rail Corridor Park and Linear Park Guidelines:</b>		
a. The spaces should predominantly function and appear as a Linear Park and designed as a cohesive whole.		
b. The design should incorporate elements which allow for both recreational uses and more active uses, such as bicycle commuting.		
c. Separated pedestrian and bicycle facilities.		
d. A flexible layout which should not preclude a future transit use.		
e. Crossing points for any street extensions into the former power plant site which maximize the safety of park users and a physical and aesthetic appearance which compliment the park design.		
f. Physical and visual connections to the existing trail system and to the former power plant site, particularly at areas of adjacent open space and pedestrian/bicycle connection points.		
g. Additional screening as necessary, particularly for adjacent existing residential uses.		
h. Selective clearing of vegetation and grade changes to allow physical and visual connections.		
i. Enhance the tree canopy and underplanting in terms of additional planting, species diversity and the creation of visually stimulating landscape which includes strong seasonal interest.		
j. Improvements to drainage and sustainable stormwater management.		
k. Historic interpretation related to the railroad and industrial heritage should be incorporated into the park design both functionally and aesthetically.		
<b>5.3 New Development - Private Open Space</b>		
<b>Guidelines:</b>		
1. New development should offer a mix of ground-level and rooftop open space, where feasible.		
2. Residential development should consider including publicly accessible open space, particularly ground level, as part of the provided open space, where feasible.		
3. Recreational open and public spaces are encouraged to be provided by individual properties for the use of building occupants. Design features should include (but not be limited to): <ul style="list-style-type: none"> <li>• Common indoor and outdoor spaces for resident use included as part of development.</li> <li>• Roof gardens, balconies, terraces, decks, and recreation rooms.</li> <li>• Options for group and individual enjoyment.</li> </ul>		
4. Rooftop amenity space areas on buildings in close proximity to adjoining properties should be designed in a compatible manner to prevent adverse effects of noise and light.		
5. As part of the new multi-family, office, or hotel buildings, explore providing a community meeting space.		
<b>Chapter 6: SUSTAINABILITY</b>		
<b>6.1 Guidelines for Site Design:</b>		
1. Incorporate sustainable building practices in the site design, where feasible, such as orienting buildings to effectively benefit from sunlight exposure, solar energy collection, wind energy		



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collection, and positive air flow within the building.	(Yes/No/Partially)	
2. Implement stormwater management through green infrastructure and low-impact development such as bio-retention gardens, green roofs and permeable paving materials to reduce stormwater runoff. See Green Infrastructure Standards and Guidelines in Section 4.5.		
3. New projects should aim to increase the tree canopy coverage on-site and/or contribute to offsite trees in the plan area.		
<b>6.1 Guidelines for Site Design:</b>		
1. Prioritize energy efficiency and green building practices to reduce the overall carbon footprint, where feasible as stated in the CDD.		
2. Incorporate green and/or solar roofs and high-reflectance building materials to mitigate the heat island effect, reduce building energy consumption, and manage stormwater.		
3. Opportunities for rain water harvesting and re-use should be implemented within building systems. Low-flow fixtures and water re-use strategies should be used to conserve water.		
4. New parking facilities should include parking spaces dedicated to electric vehicles.		

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